JV B Rules for 2017-18

- 1) The JV B league is made up of teams of 5th & 6th graders and is a more recreational level and not as competitive as the JV A level.
- 2) The game will consist of four (4) ten minute quarters. The clock will run except for time outs, injuries or as directed by the officials until the final one minute of the first half and the final two minutes of the second half, when the clock will stop for all whistles. Overtime periods will be two (2) minute periods and the clock will stop for all whistles.
- 3) Each player must play a minimum of one (1) quarter of time (ten minutes).
- 4) PIAA rules will be used for all games. There will be no mercy rule at this level as it is already a running clock.
- 5) Forfeit time will be fifteen (15) minutes after the scheduled start of the game. If a team does not show up for a game, they will be required to pay both referee fees.
- 6) One and One foul shots will be awarded on the seventh (7th) team foul of each half and two (2) foul shots will be awarded on the tenth (10th) foul of each half. A player must leave the game when he or she receives their fifth (5th) personal foul.
- 7) Teams will be awarded four (4) full timeouts per game. One additional timeout will be awarded for each overtime period.
- 8) Jump balls will only be used to start the game and to start each overtime period.
- 9) Teams may press in the last two (2) minutes of the game only, unless they are ahead by ten points or more.
- 10) When a team gains a fifteen point lead they are not permitted to fast break or defend outside their three point line. This is a guideline intended to be observed by the coaches and will not be monitored by the officials. It is our goal to keep score differentials to fifteen points or less at this level.
- 11) Players may stand one foot in front of foul line when shooting free throws.
- 12) There will be two officials for each game. Each team will pay \$35 for one official.